



**JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY: KAKINADA**  
**KAKINADA – 533 003, Andhra Pradesh, India**

**DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING**

III Year – I Semester		L	T	P	C
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COMPUTER NETWORKS LAB					

**Course Objectives:**

- Understand and apply different network commands
- Analyze different networking functions and features for implementing optimal solutions
- Apply different networking concepts for implementing network solution
- Implement different network protocols

**Course Outcomes:**

- Apply the basics of Physical layer in real time applications
- Apply data link layer concepts, design issues, and protocols
- Apply Network layer routing protocols and IP addressing
- Implement the functions of Application layer and Presentation layer paradigms and Protocols

**Experiments:**

- 1) Implement the data link layer framing methods such as character stuffing and bit stuffing.
- 2) Write a C program to develop a DNS client server to resolve the given hostname.
- 3) Implement on a data set of characters the three CRC polynomials – CRC-12, CRC-16 and CRC-CCIP.
- 4) Implement Dijkstra's algorithm to compute the Shortest path in a graph.
- 5) Take an example subnet graph with weights indicating delay between nodes. Now obtain Routing table at each node using distance vector routing algorithm
- 6) Take an example subnet of hosts. Obtain broadcast tree for it.
- 7) Write a client-server application for chat using UDP
- 8) Implement programs using raw sockets (like packet capturing and filtering)
- 9) Write a C program to perform sliding window protocol.
- 10) Get the MAC or Physical address of the system using Address Resolution Protocol.
- 11) Simulate the Implementing Routing Protocols using border gateway protocol(BGP)
- 12) Simulate the OPEN SHORTEST PATH FIRST routing protocol based on the cost assigned to the path.